

Nintendo

GAME BOY[®] color

CGB-ASXE-USA

San Francisco RUSH[®] 2049

INSTRUCTION MANUAL



 MIDWAY[®]

ONLY FOR
GAME BOY
color

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THIS GAME PAK WILL WORK ONLY WITH THE GAME BOY® COLOR VIDEO GAME SYSTEM.

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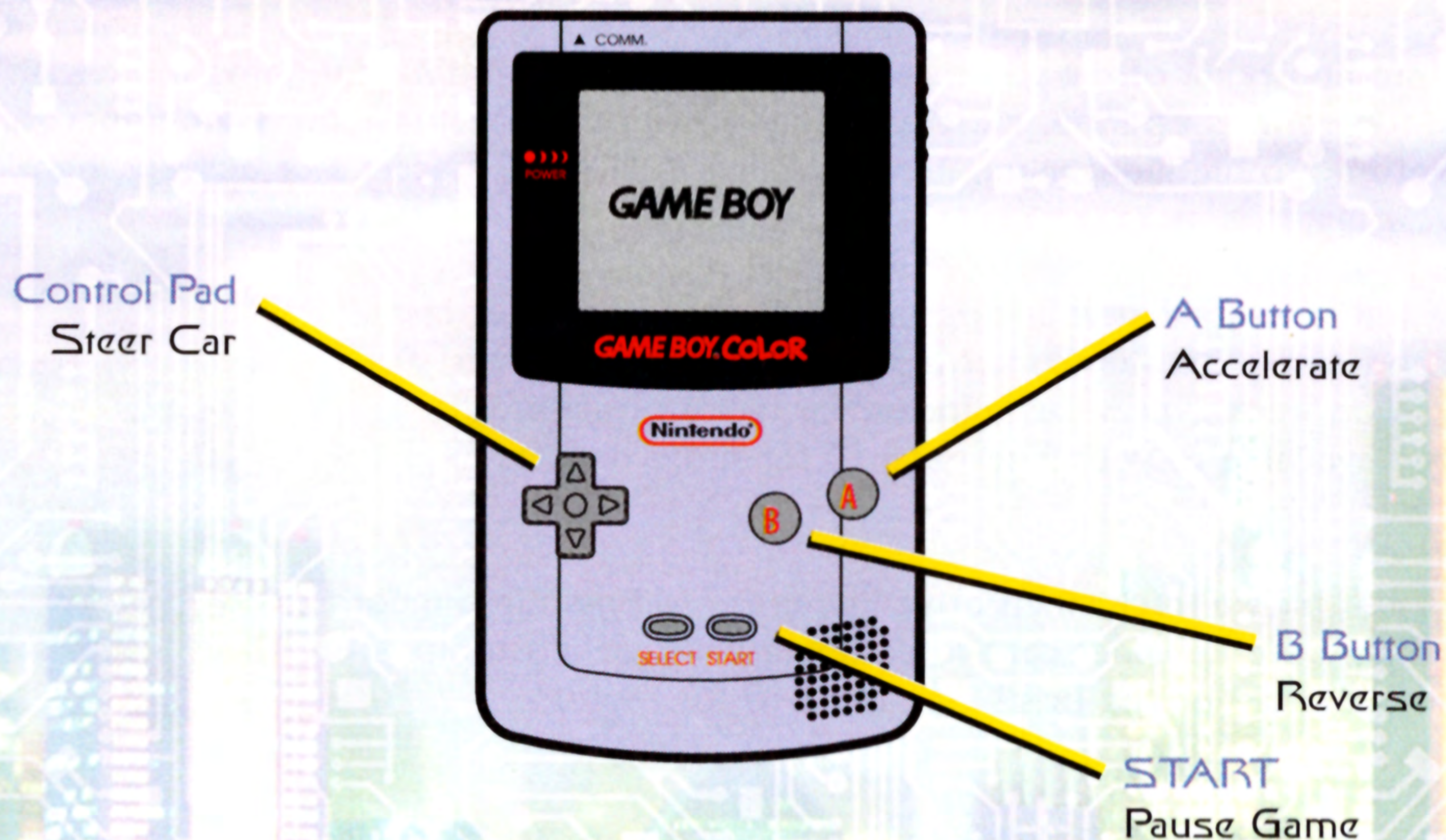
GETTING STARTED



Power On / Off

- Make sure the POWER switch is in the OFF position.
- Insert the Nintendo GAME BOY Game Pak into the slot on the back of the Game Boy, label facing AWAY from play side.
- Slide the POWER switch to the ON position to turn ON the power.
- Follow gameplay instructions throughout this manual.

GAME CONTROLS



MENU NAVIGATION

When navigating the game's menus, use the Control Pad to highlight selections. To access a sub-menu or to change a setting in the Options Menu (Pg. 6), press the A Button.

MAIN MENU

Press **START** at the game's title screen to access the Main Menu. The Main Menu is the basic starting point of the game, allowing you to choose different game modes as well as adjust the game's options. Here's a breakdown of the Main Menu. Remember to use the Control Pad to highlight menu items and the **A** Button to access or activate them.

FULL RACE

Run a full race against your opponents. Choose your car and track and race a set number of laps to determine a winner! As you win on tracks, previously locked or hidden tracks will become available to you! See Page 10 for more details.

TIME ATTACK

Pick a car, pick a track, then drive like crazy to finish in a record time! There are no other cars to compete with, so it's up to you and your skill to be the best! See Page 10 for more!

PASSWORD

Enter passwords to unlock hidden cars and tracks. More details are on Page 11.

OPTIONS

Adjust some options in the game. See the next page for information on this sub-menu.



OPTIONS MENU

The Options Menu allows you to adjust some different options in the game. Highlight **OPTIONS** on the Main Menu and press the A Button to access the menu. When you are ready to go back to the Main Menu, press **SELECT**.

STEERING

Select from 1 or 2. **STEERING 1** means that you must press the Control Pad in the direction that you want your car to go. **STEERING 2** means that you only have to press Left and Right on the Control Pad to steer your car. Practice with both to find the steering setting that suits you best.

LAPS

This option allows you to set the number of laps you will race on a track. Press Left and Right on the Control Pad to adjust the lap count. You can select from 1 to 5 laps.

MUSIC

This allows you to turn the game's background music ON or OFF.

SOUND

Like the **MUSIC** option, this option allows you to turn the game's sound effects ON or OFF.



PLAYING THE GAME

The next few pages are devoted to teaching you how to play the game. First off, there are two different game modes, **FULL RACE** and **TIME ATTACK**. We'll talk about the game modes later, but first we'll discuss the basics of the game.

TRACK SELECTION

Selecting a track to race on is done in the same manner as Car Selection. The only difference is that you won't be able to view the track until you actually race on it. Initially, there is one track open. The rest are locked and you will not be able to unlock them until you start winning on tracks. Once you have won a race, a previously locked track will then be available to you. There are 9 tracks to race on in all.



CAR SELECTION

There are 5 immediately selectable cars to choose from. Press **Left** and **Right** on the **Control Pad** to highlight the different vehicles on the dial. When you are happy with one, press the **A Button** to continue on to Track Selection.



PLAYING THE GAME

STEERING AND DRIVING

Depending upon what Steering setting you chose in the Options Menu (Pg. 6), accurately steering your car is very important. Each track is loaded with sharp turns and steep drops. Follow the arrows that line the tracks to correctly navigate through them. You may notice arrows that point towards walls or tunnels. These are shortcuts and if you can make the turn in time, you'll jump ahead of the pack. It's up to you to maintain the lead though! Along the way, you'll find additional help in the form of power-ups.

POWER-UPS

Each track features numerous power-ups to help you get ahead of the competition. You'll have to adjust your speed at times (A and B Buttons) in order to get them. To activate a power-up, turn your car into them on the track. Here's what they are and what they can do for you.



FLAMING TIRE

When activated, this power-up will give you a quick but powerful boost of speed.



WRENCH

The Wrench icon will give your car better handling.

PLAYING THE GAME

In addition to watching the track, you may want to watch what else is on your screen. Here's an overview of what the game's **HUD** (Heads Up Display) features.



Current Speed
and Time on Track

Current Lap

Checkpoint Timer

You must reach the next
checkpoint before time runs out

GAME MODES

There are two different game modes to choose from at the Main Menu (Pg. 5). Here's a description of how each one is played.

FULL RACE MODE

Full Race Mode puts you on the track to race against AI cars. You can select whatever car and unlocked track you want to race with. The object of course is to come in First Place. By finishing first you can unlock more tracks. Remember to look for the shortcuts and power-ups on each track. Try to find as many as you can, you'll need the help!



TIME ATTACK MODE

Selecting TIME ATTACK allows you to race for the best times you can. You can pick any car and whatever tracks you have unlocked to race with. There are no AI (Artificial Intelligence) cars on the track, only you and the clock. You can set the number of laps you want to race in the Options Menu (Pg. 6). Time Attack Mode is also a great way to practice some racing strategies to use on Full Race Mode. You can record your best times on Page 12 of this manual.



PASSWORDS

Passwords are good for unlocking secrets in the game and to access your saved games. To enter a password, select **PASSWORD** at the Main Menu and press the A Button. You can enter a password with **7 letters** by highlighting the letter with the **Control Pad** and pressing the **A Button** to enter the letter. If you make a mistake, highlight the **arrow symbol** at the bottom-right of the letter chart and press the A Button. You will **delete** the previous letter.



Here's some space to record passwords you find.

FASTEST TIMES

Here's some space to record your fastest times in the game. You have to show people how good you are, right?

<u>TRACK #</u>	<u>TOTAL LAPS</u>	<u>FASTEST LAP OR TRACK TIME</u>
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____

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